Thriving in UNIX

by Dion Johnson, SCO Independent Software Vendor Development Tools Manager

These are exciting days for UNIX users, especially SCO UNIX users. Following host-based computing, client/server and the Internet, the next Information Technology wave is network computing. With it, any server can communicate with any client anywhere on the intranet, Internet or extranet. Network computing is a server-centric software architecture based on open Internet standards and delivering client independence. SCO's mission is to be the leading software supplier to network- computing system builders.

In this session, we'll take a look at SCOs key ingredients for delivering network computing solutions: UnixWare 7, at the basis of this server-centric architecture; SCO Tarantella, an application broker that enables you to leverage your legacy code by providing client independence to existing applications; and SCO platforms supporting the latest open Internet standards such as Java™. We'll also delve into SCO's partnership initiative with IBM and Intel, called Project Monterey. Project Monterey is a broadly based, single source-tree initiative encompassing POWER/PowerPC, IA-32, IA-64 and Alpha. The first releases of UnixWare 7, which is the IA-32 Monterey platform, are scheduled for the fourth quarter of 1999.

In this session, I'll bring developers up to date on SCO's current product offerings, with emphasis on these network computing technologies, developer tools and strategies for the future. Java, Open Source, Linux, Project Monterey, and what they all mean for developers will be discussed.

One of SCO�s most ancient customer advocates, Dion Johnson has been a champion for technical customers and developers. He started at SCO in 1987 in Training, has worked in Engineering, Product Management, Developer Relations and has finally sunk to Marketing. He is the co-inventor of Skunkware.